Jeremy Osterhouse

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Objective	Seeking a job in software developement.
Education	**Bachelor of Science, Computer Science with Minor in Mathematics, May 2006** Institute of Technology, University of Minnesota–Twin Cities Minneapolis, MN GPA: 3.23 / 4.00
Relevant Coursework	Chipmark Project • Internet Programming • Introduction to Computer Security • Software Engineering I • Program Design and Development

Computer Skills

- PC hardware, both in building systems and installing hardware.
- Microsoft Windows 95, 98, 2000, and XP, installing and configuring networking, new hardware, and applications
- Slackware, Fedora Core, Redhat, Debian, Ubuntu Linuxes, install and configure for desktop and server use. Three years of desktop, development, and server Linux experience.
- Apache, Tomcat, Proftpd, BIND, MySQL, Samba
- Java, PHP, C/C++, Perl, SQL, Javascript, Python, Unix scripting, Unix development tools, Visual Basic, HTML, CSS, XML, Scheme, LaTeX

Experience

Chipmark Project – Team Member (September 2005 – May 2006)

Worked in Team Lead, System Administrator, and Security Director roles • Continued development on the moderately sized (8000 users) Open Source internet bookmarking project: www.chipmark.com • Developed leadership and teamwork skills.

People of Praise – Web Developer (August 2004 – Present)

Adapted Drupal CMS for use at www.peopleofpraise.org • Continued development while managing and supporting all technical aspects and development processes of the site for over 1200 users in 21 different branches nationwide • Set up a wiki to facilitate communication among the national web site team • Maintained test server, code repository, and thirty email accounts.

University of Notre Dame – Intern (Summer 2004)

Worked for Dr. Craig Lent: Applied object oriented principles to develop simulations in Java for quantum-dot cellular automata (QCA) including graphical components • Created the web site www.nd.edu/~qcahome • Developed applets for the web site to show the behavior of QCA. • Developed a tool to easily manage and format several hundred references on web site • Provided support and technical advice for three other programmers.

Triple Espresso Company – Spotlight Engineer (June 2003 – May 2004)

Operated the spotlight for *Triple Espresso—a highly caffeinated comedy* at the Music Box theater in Minneapolis for 200 shows • Assisted in managing props • Trained other spotlight engineers • Performed miscellaneous theater electrical work.